

## Abra Ca Dabra

1 player EM - Gottlieb 1975 - Design: Jeff Brenner - Art: Gordon Morison

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Plunge for lanes 2 & 3. Lanes 1 & 4 can be shot from flippers

Shoot bullseye target to reset drops and advance Bonus Value (lit drop value)

- 3-ball: only need to complete one bank to light bullseye for reset
- 5-ball: must complete both banks to light bullseye for reset

Outlanes also score lit bonus value. Always drain down outlanes!



Complete 1-2-3-4 (rollover to unlight) to score lit Bonus Value, increase Bonus Value and to reset sequence

Shoot lit drop target to score lit value Switch hits cycle through which drops are lit.

Complete 1-2-3-4 (rollover to unlight) to score lit Bonus Value, increase Bonus Value and to reset sequence

## Strategy

- Plunge for 2 & 3 lanes and shoot lanes 1 & 4 with flippers
  - Plunging for 1 & 4 can lead to SDTM drains look out!
  - 1 Lane is especially deadly!!
- Shoot drop targets
- When banks are complete, shoot bullseye
  - Can be super deadly! SDTM! Gotta be done though...
- Complete 1-2-3-4
- Outlanes also score lit bonus value. Always drain down outlanes!

There is no end of ball bonus. All bonus referred to in game is for drop target value.

Tilt ends game.

Remember to test tap pass before plunging.

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